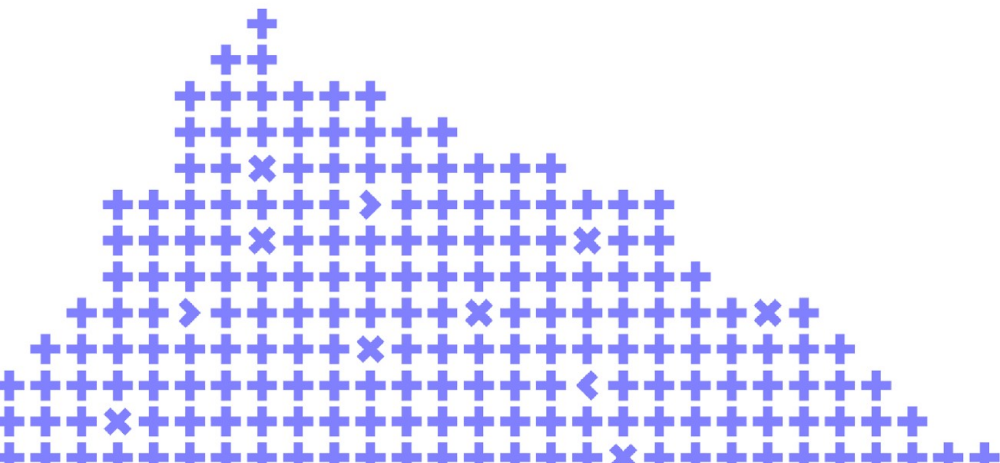


How we cook FoundationDB

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Introduction slide

In Lekton we develop payment processing system for Banks and Wallets

Our biggest installation > 200M Cards

Oracle-based solution

- Pricy
- Not easy to scale

Customers asked what we could do about it

What we need from DBMS

- ACID (Multi-entry transactions)
- Distributed
- HA, Geo Replication
- Administration simplicity
- Throughput over latency (not counting milliseconds)

FoundationDB

Open Source

Distributed transactional ordered KV store

Consistency over availability (CP)

Crazy on correctness: special framework for simulating failures

How FoundationDB checks the boxes

- Distributed ✓
- ACID ✓
 - Serializable isolation level
 - Distributed transactions
 - Optimistic locking
- HA, Geo Replication ✓
- Administration simplicity ✓
- Throughput over latency, ✓
automatic batching, >6ms for any write

FoundationDB: What we've built on top

- Document-like storage
 - Indexes
 - Partitioning
- Sequences
- Pessimistic locks
- Transactional outbox
- Encryption

FoundationDB: What we've built on top

- **Document-like storage**
 - **Indexes**
 - **Partitioning**
- Sequences
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- **Transactional outbox**
- Encryption

FoundationDB Data Model

Ordered byte array => byte array, infinite space
stored as index organized table

Operations:

- GET, GETRANGE
- SET
- CLEAR
- CLEARRANGE
- ???

How to module document-like storage

Storing as pair: ID => Serialized document
1234 => {"username": "daniil"}

Actual value can be stored in JSON, Protobuf, etc, we use CBOR: it's compact enough + self descriptive which is easier to troubleshoot

Storing different object types => need to have prefix:
user:1234 => {"username": "daniil"}

How do we model unique index

User: {“ID”: 123, “username”: “daniil”}, unique index by username

SET user:123, {“username”: “daniil”}

SET username:daniil, 123

The bad: looking up by index takes 2 reads:

The good: query scales with nodes (unlike e.g. in Mongo)

It's good practice to use 'business' PK to optimize common lookup scenario



How do we model unique index: Uniqueness check

SET does not check whether key exists or not

Naive check: under **REPEATABLE READ** isolation level

1. Start transaction
2. **GET** daniil
3. **SET** daniil => 123
4. **SET** 123 => {"ID": 123, "username": "daniil"}
5. Commit

How do we model unique index: Uniqueness check

SET does not check whether key exists or not

Naive check: under **REPEATABLE READ** isolation level

1. Start transaction

2. **GET** daniil: No lock acquired, nothing to lock on

3. **SET** daniil => 123

4. **SET** 123 => {"ID": 123, "username": "daniil"}

5. Commit

How do we model unique index: Uniqueness check

SERIALIZABLE works as 'Lock every query result'

1. Start transaction
2. **GET** daniil
3. **SET** daniil => 123
4. **SET** 123 => {"ID": 123, "username": "daniil"}
5. Commit

How do we model unique index: Uniqueness check

SERIALIZABLE works as 'Lock every query result'

1. Start transaction
2. **GET** daniil: Blocks other transactions affecting key 'daniil'
3. **SET** daniil => 123
4. **SET** 123 => {"ID": 123, "username": "daniil"}
5. Commit

How do we model non unique index: First try

Lets reduce the problem to the previous:
secondary key => [array, of, primary, keys]

- **Good** for high-cardinality indexes (few values have same index)
- **Less efficient** as the list grows
 - Contention when adding multiple values with same secondary key
 - Bigger updates for adding single value

How do we model non unique index: Second try

Secondary key + separator + primary key => empty value

daniil:1234 => empty value

daniil:1235 => empty value

Query: Find all by key prefix + resolve by primary keys

No contention on insert
Update doesn't grow

Slightly more space used
due to index value
replication

Payments history model

Payment is some arbitrary data with given client id and a timestamp

Most typical query- get payments for client for the last month (ordered by timestamp)

Requirements:

- Efficient query
- Efficient removal until given month

Payments history model: First try

Key: CLIENT_ID:YYYYMMDD_HHMMSS

Get history for the client for current month:

GETRANGE with prefix: 1234:202212

Index organized table =>

Transactions are layed out together on disk => less IOPS

No way to easily remove all data before given date :(

No partitions in FoundationDB => we need to fake them



Payments history model: Second try

Key: CLIENT_ID:YYYYMMDD_HHMMSS

Payments history model: Second try

Key: YYYYMM:CLIENT_ID:DD_HHMM_SS

Get history for the client for current month is easy:

GETRANGE with prefix: 202212:1234:

Get history for two month is slightly less easier (2 reads)

GETRANGE with prefix: 202212:1234:

GETRANGE with prefix: 202211:1234:

How do we remove all data until 2022?

Just CLEARRANGE 0, 2022



How CLEARRRANGE works

Not like **DELETE FROM** table **WHERE** key **BETWEEN** a **AND** b

- **Effect** is immediate
 - Works through 'applying' this effect based on WAL
- **Actual disk work** is deferred until disk usage is low enough

Transactional outbox: Definition

Pattern for transactionally changing data in DB and sending an event to Kafka/MQ/etc

Transactional outbox: Naive solution

1. Insert 'message' object with other transactional changes
2. In other thread, fetch bunch of messages
3. Send messages the way you need
4. Delete message objects
5. Repeat

Transactional outbox: Naive solution

1. Insert 'message' object with other transactional changes
2. In other thread, fetch bunch of messages
3. Send messages the way you need
- 4. Delete message objects: performance issue**
5. Repeat

Transactional outbox: Better solution

We can eliminate atomic deletions if we would have monotonically increasing ID

Reader offset:
3



ID	Message
1	{...}
2	{...}
3	{...}
4	{...}
5	{...}

Transactional outbox: Better solution

We can eliminate atomic deletions if we would have monotonically increasing ID

Naive approach: lets use sequence

The problem is - we need for them to monotonically **appear** to other transactions

Step	Thread: Writer 1	Thread: Writer 2	Thread: Sender: Offset = 0
1	ID = 1 // Next ID SET 1, {}		
2		ID = 2 // Next ID SET 2, {}	
3		COMMIT	
4			ToSend = [[2, {}]] // GETRANGE 0, 255 Offset = 2
5	COMMIT		
6			ToSend = [] // GETRANGE 2, 255 Message with ID=1 is LOST

Transactional outbox: Better solution

Oracle has SCN, Postgres - TXID - transaction sequence number: can not be used during commit :(

FoundationDB has Versionstamp - same as SCN/TXID
Monotonically increasing 10 bytes number, 'version' of data in a whole cluster

MUTATE to the rescue: Replaces given part of key with Versionstamp **at commit time**

Step	Thread: Writer 1	Thread: Writer 2	Thread: Sender: Offset = 0
1	MUTATE 0000, {}		
2		MUTATE 0000, {}	
3		COMMIT DB Version: 0001 Inserted: 0001, {}	
4			ToSend = [[1, {}]] // GETRANGE 0, 255 Offset = 1
5	COMMIT DB Version: 0002 Inserted: 0002, {}		
6			ToSend = [[2, {}]] // GETRANGE 1, 255 Offset = 2



How we implemented this layer

Originally - as a Kotlin coroutine-based library.

Library approach issues:

- Encryption/re-encryption + key management is easier in single place
- FoundationDB doesn't have notion of grants
- Harder troubleshooting (when need to dive into what's in DB)

Currently in process: library => separate service with transactional REST API



Summary

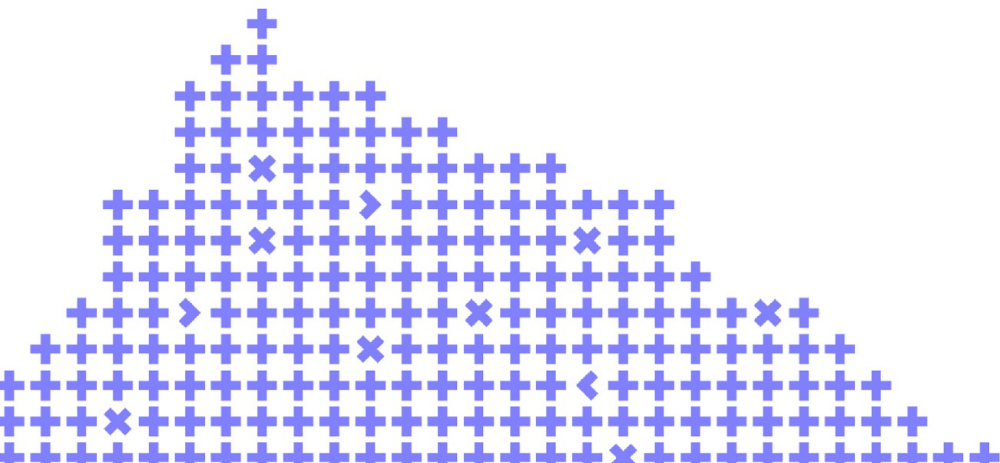
Ordered Key-Value + Serializable isolation level is a powerful abstraction

It's easy to implement higher level API yourself
If RecordLayer fits you, don't roll your own

We already use it in production

Leave your feedback!

**You can rate the talk and
give a feedback on what
you've liked or what
could be improved**



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